

Release Notes

Melodyne plugIn version 1.0.2

Improvements

Detection

Depending on the source material the detection works up to four times faster now.

RAM usage

The RAM usage has been optimized. This leads to an improved overall stability, especially when working with larger files and multiple instances of Melodyne plugin.

Bug Fixes

Installation directory

You can now choose the directory in which Melodyne plugin will be installed.

Detection

The first playback after (longer) detections works flawlessly now.

Tempo

The tempo gets displayed exact now up to 1/1000th beat per minute. Example: 120.123 bpm.

Melodyne plugin will follow tempo changes now, even if the tempo differs slightly (more than 1/100th bpm).

plugin and bridge

A problem has been solved that could lead to problems when Melodyne plugin and the MelodyneBridge were used in one project.

Pro Tools: grey window

In Pro Tools the plugin window could turn grey in a few cases. This is fixed now..

Cubase: no window

In Cubase (win) the plugin window may have become transparent in a few cases. This is fixed now.

Also the controls on top of the plugin window in Cubase (Mac) are no longer hidden behind Melodyne plugin.

Sonar: Clip FX bin

A graphic problem is fixed, that led to errors when used with Sonar.

Tracktion: stereo files

Transferred stereo files are now played back properly in Tracktion.

Known Issues and Workarounds

Look of tools

[Live] Some tools don't change their shape when used in Ableton Live. (but they do change their function though, which means that they work properly – they just don't look right.)

Coming back to Melodyne plugin after having switched to another application (other then your host, i.e. your e-mail program) you'll see the main tool, even if another tool has been selected. Rapidly moving the mouse will make the tool look right again.

Timeline disappears

When you call up any of the macro-windows („Correct Pitch“ or „Quantize Time“), the timeline in the main window of Melodyne plugin disappears and the autoscroll function is turned off temporarily. This is, however, only an optical issue and it does not effect the audio signal or the functions associated with the macro

windows. After leaving the „Correct Pitch“ or „Quantize Time“ window again the timeline and autoscroll return to their normal behavior.

Resizing the plugin window in Pro Tools

When you're running Pro Tools on Intel-Macs you can't use the keypad to enter the user size of the Melodyne plugin window. You have to use the numbers on the alphanumeric keyboard instead.

Host FAQ

Visit our [Host FAQ](#) to learn more about certain settings needed to guarantee a fluid workflow in certain hosts.

Compatibility

Some programs (i.e. sample editors like Wave Lab) do not provide the plugins with musical timing information (beats and bars). As Melodyne plugin syncs to the beat time, it can't run in these kind of hosts regardless of their capability of hosting VST or AU plug-ins. For more info about incompatible hosts see our [compatibility list](#).